

**Game:** Warball

**Type of Game:** Noisy, Indoor or Outdoor Game

**Supplies:**

7 or more dodgeballs

Basketball court or large open space

Boundary markers

**Rules:**

This is an elimination game

Two teams, even in number and athletic ability are split

Each team lines up on their own baseline

All balls are lined up on the ground at the midline

At the start, all players run towards the midline and grab as many balls as possible

Players throw balls at members of the other team

Players are out when they are hit by a ball and the ball falls to the ground

-These players line up at the out of bounds line

If a ball is caught, the player from the other team, who threw it, is out

-as a bonus, a player from the team who caught the ball may come back in

Players are also called out if they step over a boundary line or the midline

The game ends when the last person on one team is called out

**Notes:**

Have referees designated to call people out

The players who are out should gather loose balls and return them to midline

**Adaptations:**

Dr. Warball:

A player from each team is secretly named Dr. Warball

This player can heal any eliminated teammate by tagging them

-When players are out, they sit where they were eliminated instead of going out of the boundaries

No players get brought back in for caught balls – only when revived by the Dr.

Once the Dr. is eliminated there is no way to be revived

Jailbreak:

If a basketball hoop is present on each baseline...

When a player is called out they go to the opposite baseline and wait in jail

If a ball goes through the basket, all players in jail underneath the basket are FREE

*Optional: Balls can be caught off the basketball hoop or backboard for an out*

*Optional: If a ball hits the backboard, a prisoner can be set free (good for younger ages)*